## Microprocessor Performance, Phase II Harnessing the Transformation Hierarchy

# Yale Patt The University of Texas at Austin

ICCD October 8, 2007

# **Problem Algorithm** Program ISA (Instruction Set Arch) Microarchitecture **Circuits Electrons**

## Up to Now (Phase I)

- Maintain the artificial walls between layers
- Keeps the abstraction layers secure
  - Makes for a better comfort zone
- (Mostly) Improve the Microarchitecture
  - Pipelining
  - Caches
  - Branch Prediction, Speculative Execution
  - Out-of-order Execution
  - Trace Cache

## Up to Now (Phase I)

- BUT, even now: Makes for a poorly utilized chip
- Future process technology won't allow it
  - Too many cores (bandwidth problem)
  - Too many transistors (power, energy problem)

## The Answer: Break the Layers

- (We already have in limited cases)
- Pragmas in the Language
- The Refrigerator
- X + Superscalar
- The algorithm, the compiler, & the microarchitecture
  - The Alpha 21164 experiment

## **Examples**

- Compiler, Microarchitecture
  - Multiple levels of cache
  - Block-structured ISA
  - Part by compiler, part by uarch
  - Fast track, slow track
- Algorithm, Compiler, Microarchitecture
  - X + superscalar the Refrigerator
  - Niagara X / Pentium Y
- Microarchitecture, Circuits
  - Verification Hooks
  - Internal fault tolerance

### **Problems:**

Computer People work within their layers

Too few understand outside their layer

Multiple cores: people think sequential

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# At least two problems

### Problem 1: "Abstraction" Misunderstood

- Taxi to the airport
- The Scheme Chip (Deeper understanding)
- Sorting (choices)
- Microsoft developers (Deeper understanding)
- Wireless networks (Layers revisited)

## Problem 2: Thinking in Parallel is Hard

- Perhaps: Thinking is Hard
- What if the Programmer understood shared memory, and Synchronizing Primitives
  - Would it matter?
- Some simple programs for freshmen
  - Pipelining (aka Streaming)
  - Factorial
  - Parallel Search

### On Education

- Object-oriented FIRST does not work
  - Students do not get it
  - Memorizing isn't Learning (or, Understanding)
- Motivated bottom up
  - Students build on what they already know
  - Continually raises the level of Abstraction
- Don't be afraid to work the student hard
  - Students can digest serious meat
  - Students won't complain if they are learning
- No substitute for: Design, Debug, and Fix ...by themselves

# We have an Education Problem We have an Opportunity

- Top-down vs. Bottom-up
  - Learning vs. Designing
- Thousands of cores, Special function units
  - Ability to power on/off under program control
- · Applications can drive Microarchitecture
  - IF we can speak the same language
- Algorithms, Compiler, Microarch, Circuits all talking to each other

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